

Multiphysics Modeling Using the MOOSE Framework

Kathryn Huff
Advanced Reactors and Fuel Cycles Group
University of Illinois at Urbana-Champaign

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ILLINOIS

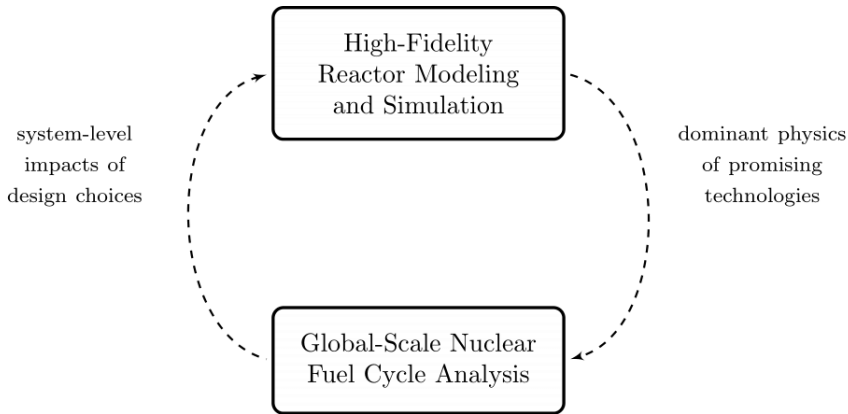


Outline

- 1 Different Problems, Different Solutions
- 2 MOOSE Framework
- 3 Moltres (a MOOSE Application)

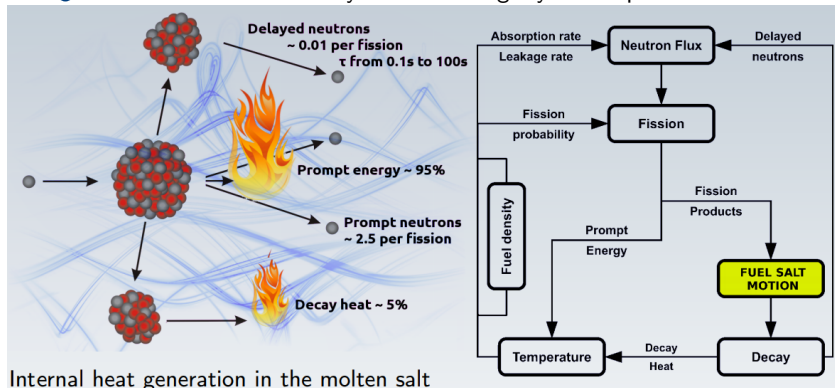


Insights at Disparate Scales



Challenges in Liquid-Fueled Reactor Simulation

- 1 Contemporary burnup codes cannot treat fuel movement.
- 2 Neutron precursor locations drift before neutron emission.
- 3 Operational and safety parameters change during reactor operation.
- 4 Neutronics and thermal hydraulics are tightly interdependent.



Internal heat generation in the molten salt

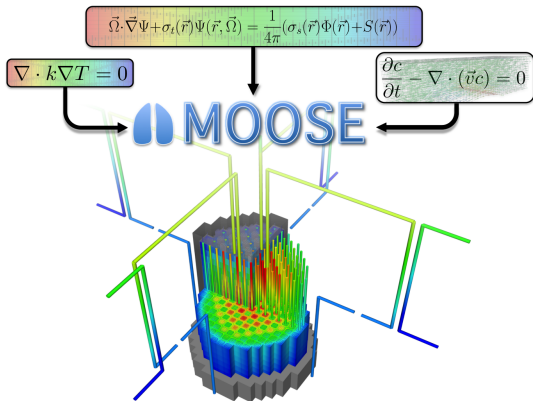
Figure: Challenges in simulating MSRs (Image courtesy of Manuele Aufiero, 2012).



Outline

- ① Different Problems, Different Solutions
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MOOSE Framework



- Developed by Idaho National Laboratory [1, 5, 4]
- Framework is truly open source (LGPL)
- Accessible docs and tutorials at <https://mooseframework.inl.gov>
- Source code at <https://github.com/idaholab/moose>

Figure: Multi-physics Object-Oriented Simulation Environment (MOOSE) [1, 5, 4].

MOOSE Apps & Kernels

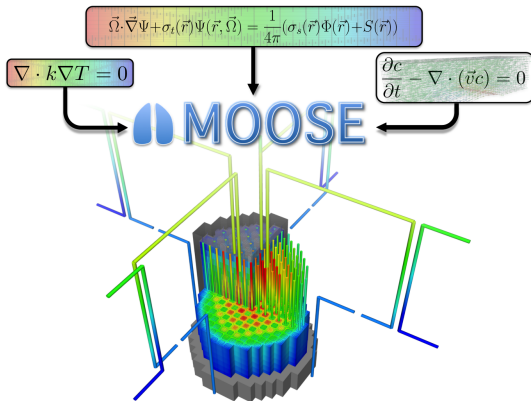
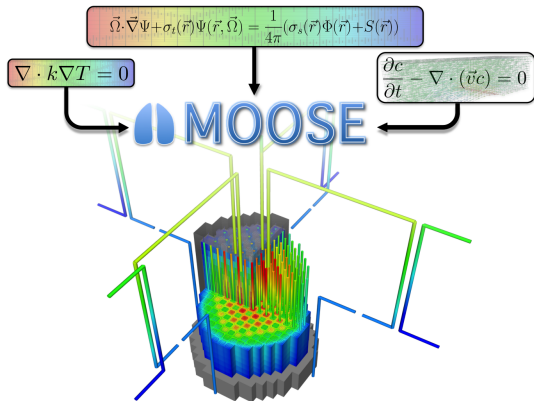


Figure: Multi-physics Object-Oriented Simulation Environment (MOOSE).

Lots of Open Kernels

- Chemical reactions
- Contact
- Fluid Properties
- Functional Expansion Tools
- Geochemistry
- Heat Conduction
- Level Set
- Navier-Stokes
- Peridynamics
- Phase Field
- Porous Flow
- Ray Tracing
- Reconstructed Discontinuous Galerkin
- Tensor Mechanics
- ...

MOOSE Apps & Kernels

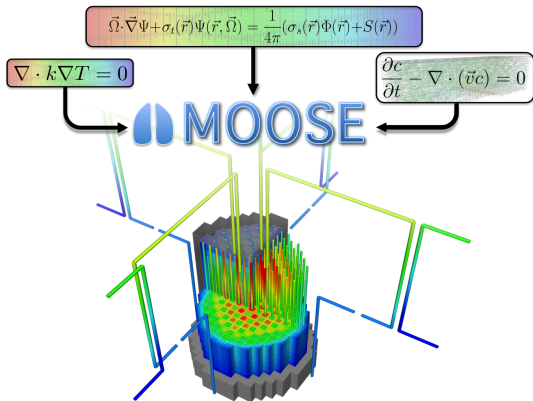


Lots of Open Apps

- **Moltres** (MSRs) [?]
- **Squirrel** (Utilities)
- **Mastodon** (structural dynamics, seismology)
- **pika** (microstructure)
- **falcon**
- **blackbear**
- **crane** (plasma chemistry)
- **WhALE** (fluid-structure mechanics)

Figure: Multi-physics Object-Oriented Simulation Environment (MOOSE).

MOOSE Apps & Kernels



Lots of Restricted Apps

- BISON
- Marmot
- RattleSnake
- Pronghorn
- RELAP-7
- ...

Figure: Multi-physics Object-Oriented Simulation Environment (MOOSE).

How Does it Work?

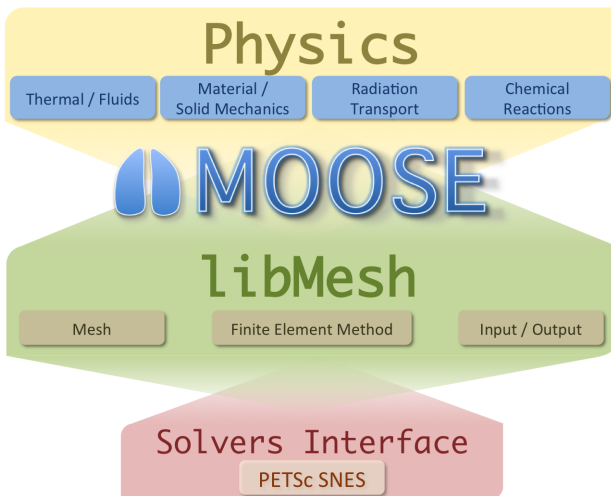


Figure: Shamelessly copied from the [MOOSE Team Workshop slides](#).

How Does it Work?

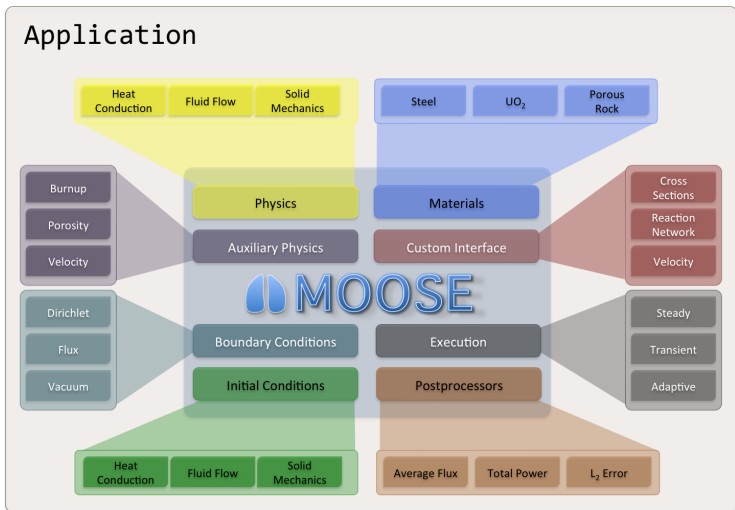


Figure: Shamelessly copied from the [MOOSE Team Workshop slides](#).

How Does it Work?

Strong Form

$$\rho C_p \frac{\partial T}{\partial t} - \nabla \cdot k(T, B) \nabla T = f$$

Weak Form

$$\int_{\Omega} \rho C_p \frac{\partial T}{\partial t} \psi_i + \int_{\Omega} k \nabla T \cdot \nabla \psi_i - \int_{\partial \Omega} k \nabla T \cdot \mathbf{n} \psi_i - \int_{\Omega} f \psi_i = 0$$

Kernel Kernel BoundaryCondition Kernel

Actual Code

```
return _k[_qp]*_grad_u[_qp]*_grad_test[_i][_qp];
```

Figure: Shamelessly copied from the [MOOSE Team Workshop slides](#).



MOOSE: Key Features

- MOOSE Framework is truly open source (LGPL)
- Developed initially for nuclear applications
- Significant long-term support from US DOE
- Continuous integration support (CIVET)
- Intuitive parallel multiscale solves
- Easy developer onboarding
- Object Oriented, C++
- Interfaces with libMesh to discretize simulation volume into finite elements
- Residuals and Jacobians handed off to Petsc which handles solution of resulting non-linear system of algebraic equations
- Fully-coupled, fully-implicit multiphysics solver
- Automatically parallel (largest runs >100,000 CPU cores!)
- Built-in adaptive meshing & timestepping



Pros and Cons

Pros (+)

- LGPL means the Framework is open, but apps can be restricted
- Vast array of available apps and kernels
- Many solver and preconditioning options
- Finite Element Modeling
- Full coupling is optional
- Generates gorgeous visualizations

Cons (-)

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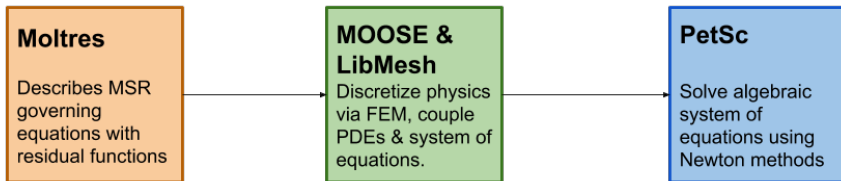


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Moltres: Coupling in MOOSE





Moltres: Basics

- Developed in ARFC group
- Fluid-fuelled, molten salt reactors
- Multi-group diffusion (arbitrary groups)
- Advective movement of delayed neutron precursors
- Navier-Stokes thermal hydraulics
- 3D unstructured
- 2D axisymmetric
- 3D structured
- Initial developer: Alexander Lindsay [3]



Acquiring Moltres

```
git clone https://github.com/arfc/moltres
cd moltres
git submodule init
git submodule update
```



Diffusion in Moltres

$$\frac{1}{v_g} \frac{\partial \phi_g}{\partial t} - \nabla \cdot D_g \nabla \phi_g + \Sigma_g^r \phi_g = \quad (1)$$

$$\sum_{g \neq g'}^G \Sigma_{g' \rightarrow g}^s \phi_{g'} + \chi_g^p \sum_{g'=1}^G (1 - \beta) \nu \Sigma_{g'}^f \phi_{g'} + \chi_g^d \sum_i^I \lambda_i C_i \quad (2)$$

v_g = speed of neutrons in group g

ϕ_g = flux of neutrons in group g

t = time

D_g = Diffusion coefficient for neutrons in group g

Σ_g^r = macroscopic cross-section for
removal of neutrons from group g

$\Sigma_{g' \rightarrow g}^s$ = macroscopic cross-section of
scattering from g' to g

χ_g^p = prompt fission spectrum, neutrons in group g

G = number of discrete groups, g

ν = neutrons produced per fission

Σ_g^f = macroscopic fission cross section
due to neutrons in group g

χ_g^d = delayed neutrons in group g

I = delayed neutron precursor groups

β = delayed neutron fraction

λ_i = average decay constant
of delayed neutron precursors in group i

C_i = concentration of delayed neutron
precursors in precursor group i



Moltres Delayed Neutrons

$$\frac{\partial C_i}{\partial t} = \sum_{g'=1}^G \beta_i \nu \Sigma_{g'}^f \phi_{g'} - \lambda_i C_i - \frac{\partial}{\partial z} u C_i \quad (3)$$

G = number of discrete groups, g

I = delayed neutron precursor groups

C_i = concentration of delayed neutron
precursors in precursor group i

u = vertical fluid velocity

λ_i = average decay constant

of delayed neutron precursors in group i

β = fraction of delayed neutron
precursors in group i

Moltres Fuel Temperature

$$\rho_f c_{p,f} \frac{\partial T_f}{\partial t} + \nabla \cdot (\rho_f c_{p,f} \vec{u} \cdot T_f - k_f \nabla T_f) = Q_f \quad (4)$$

$$\rho_f = \text{density of fuel salt} \quad (5)$$

$$c_{p,f} = \text{specific heat capacity of fuel salt} \quad (6)$$

$$T_f = \text{temperature of fuel salt} \quad (7)$$

$$\vec{u} = \text{velocity of fuel salt} \quad (8)$$

$$k_f = \text{thermal conductivity of fuel salt} \quad (9)$$

$$Q_f = \text{source term} = \sum_{g=1}^G \epsilon_{f,g} \Sigma_{f,g} \phi_g \quad (10)$$



Moltres Moderator Temperature

$$\rho_g c_{p,g} \frac{\partial T_g}{\partial t} + \nabla \cdot (-k_g \nabla T_g) = Q_g \quad (11)$$

(12)

$$\rho_g = \text{density of graphite moderator} \quad (13)$$

$$c_{p,g} = \text{specific heat capacity of graphite moderator} \quad (14)$$

$$T_g = \text{temperature of graphite moderator} \quad (15)$$

$$k_g = \text{thermal conductivity of graphite moderator} \quad (16)$$

$$Q_g = \text{source term in graphite moderator} \quad (17)$$

(18)

Moltres MSRE Simulation

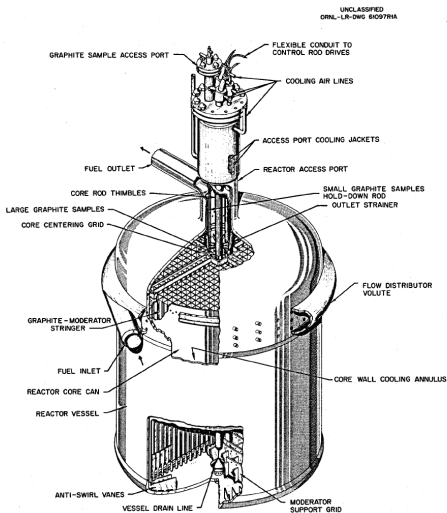
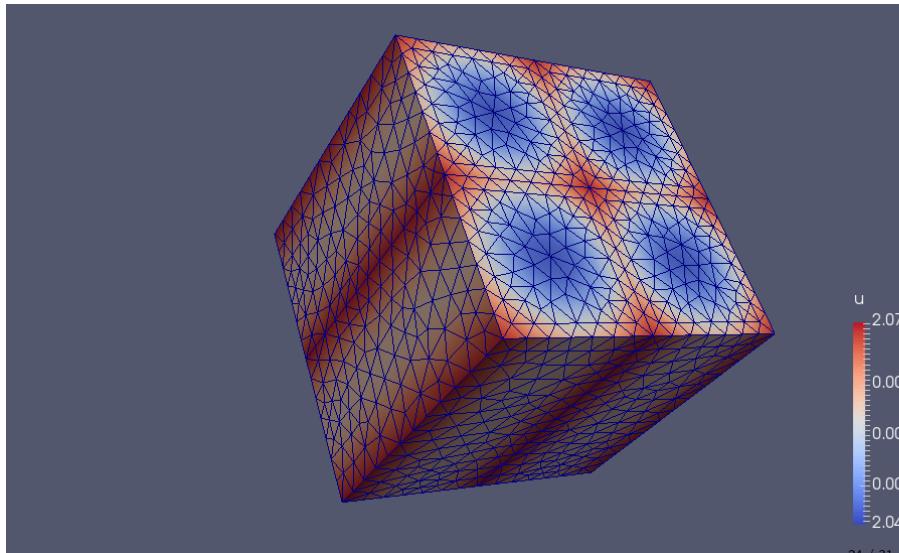


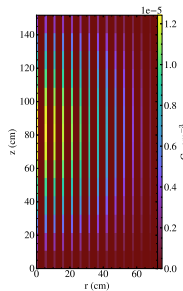
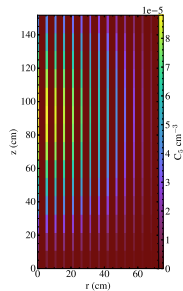
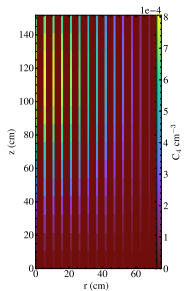
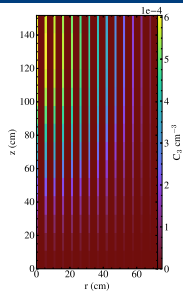
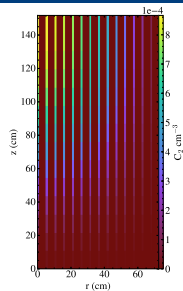
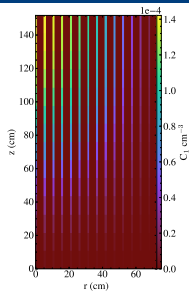
Fig. 6. MSRE Reactor Vessel.

Mesh Generation for MOOSE Apps like Moltres





Moltres Precursor Drift



Moltres: More Complex Mesh

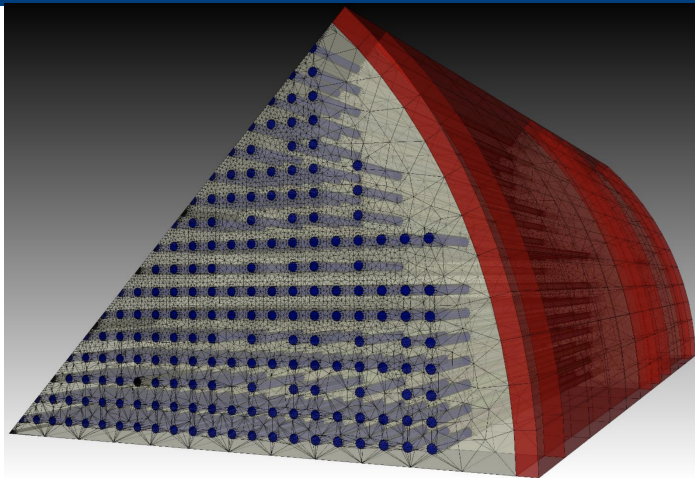


Figure: TAP Mesh generated by Alvin Lee [2]. Red = Reactor Vessel Wall, Light Yellow = Fuel Salt, Dark Gray = Control Rods, Blue = Fuel Salt radially co-located with the Moderator Rods.

Moltres: Multiphysics simulation (3D)

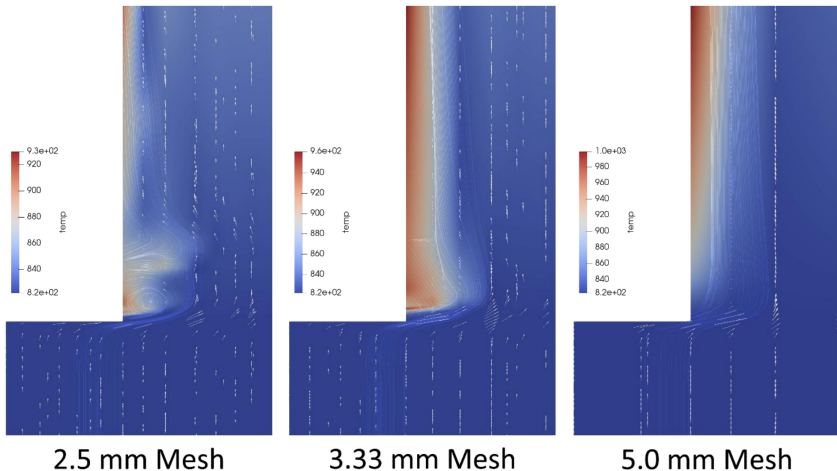


Figure: Meshing study by Alvin Lee [2] regarding KH instabilities and resolution of MSR fuel salt vortices.



What now?

Get Started

<https://mooseframework.inl.gov/> <https://github.com/idaholab/moose>

<https://github.com/arfc/moltres>

Other Tools

<https://gmsh.info>

<https://github.com/pyne/pyne>

<https://github.com/openmc-dev/openmc>

<https://www.paraview.org>

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